

Daytona USA Arcade Machine



PRODUCT DETAILS

\$12,999.00

CATEGORY

Driving Games

AVAILABILITY

In stock

PRODUCT INFORMATION

Daytona USA arcade machine by Sega.

All time classic twin racing game. We refurbish and supply for both home and commercial use. Our prices vary depending on the condition and level of restoration for each Daytona USA arcade machine for sale. All our Daytona USA arcade machines for sale are fully workshop serviced and tests. We service all pcbs and mechanical parts as well as cosmetic restoration. Gameplay

The player is put behind the wheel of a stock car (known as the Hornet), with the choice of three tracks as well as an automatic or manual transmission. The player's objectives are to outrun the competing cars, and complete the race before time runs out. Daytona USA offers multiplayer and introduced the possibility of linking four twin cabinets or eight deluxe cabinets to create an eight-player competition. Linked deluxe cabinets may also include a camera pointing towards the drivers seat, linked to a closed-circuit television to show the player on a separate screen. Even though the game was released years before the Daytona USA museum (which featured this game in the attraction's arcade) opened next to the Daytona International Speedway in Daytona Beach, Florida, the International Speedway Corporation had already held the trademark to the name "Daytona USA." Any future game would require a license to use the name Daytona USA. In 1994 Sega released a revised version of the game which changed the difficulty of computer-controller racing opponents and completely restyled camera motions in the attract mode, pre-race, and victory segments. In 2010, Sega released Sega Racing Classic, essentially the same game running in 720p resolution, and the lyric "Daytona" in the intro & advanced track (Dinosaur Canyon) removed due to licencing issues. Available cars

The racing team featured in the Daytona USA arcade game and Saturn port is called Team Hornet. Although the team is never explicitly mentioned in the games, their car features an easily-recognizable hornet logo stamped on the front of the car. In the arcade and Sega Saturn versions of Daytona USA, the Hornet car is numbered 41. However, on linked arcade machines, players 1-8 will have cars numbered similarly in multi-player mode for easy identification mid-race.

MORE PRODUCT INFORMATION

The colors of Team Hornet's two selectable cars — automatic or manual transmission — consist of red and blue (automatic), or yellow, red, and black (manual). The cars with manual transmission have a slightly higher top speed than the cars with automatic transmission, a difference of 10 km/h (315 km/h compared to the manual's 325 km/h). The depiction of the Hornet car in the original game resembles both a Chevrolet Beretta and a first generation Chevrolet Lumina, although the former was never entered in NASCAR.

In the Sega Saturn version of Daytona USA, available cars include the AT and MT original Hornet, but also the first two multiplayer color schemes (Red and Blue, on arcades respectively numbered 1 and 2). As unlockables are the 6 other cars, who were on the arcade machine car numbers from 3 to 8 respectively: Yellow, Green, Black, Pink, Cyan and Orange. These can be accessed either by placing in first place on both 777 Speedway and Dinosaur Canyon on Normal difficulty, or pressing Down-Right on the D-pad, left trigger (L), right trigger (R), C, and Y buttons on the Saturn gamepad at the title screen. The cars are colored differently according to their abilities:

Black (automatic) and Orange (manual) cars will not slow down when hitting walls.

Green (automatic) and Pink (manual) cars will crash after hitting a wall, but perform well on grass.

Light Blue (automatic) and Light Yellow (manual) cars have a high top speed, but have a low level of grip.

There are also two unlockable horses, the UMAs (each either manual or automatic) to race as. The first horse can be obtained by placing first on all three courses on Normal difficulty; the second is unlocked by placing first on 777 Speedway on Normal difficulty in Endurance mode (i.e. 80 laps as opposed to the standard 8).

Contact Arcade Classics Australia for Daytona USA arcade machines for sale in Melbourne.

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